

# Flying Dutchman

## Spring Regatta 2016

### SAILING INSTRUCTIONS

**1. RULES**

1.1 The Regatta will be governed by the current Racing Rules of Sailing and the current Flying Dutchman Class rules, and by these Sailing Instructions.

**2. SAFETY**

2.1 The hosting organizations are not responsible for the seaworthiness of a boat whose entry is accepted. Attention is drawn to Part 1, Fundamental Rule 4. All competitors will sign the liability waiver form acknowledging acceptance of responsibility for their own safety.

**3. ENTRIES**

3.1 Flying Dutchman class boats are invited. All competitors must complete registration and have paid regatta entry fees with the organizing authority before becoming official competitors.

**4. MEASUREMENT**

4.1 Sail or boat measurement may not be required.

**5. NOTICES TO COMPETITORS**

5.1 Notices to Competitors will be posted on the Official Notice Board located at the Clearwater Community Sailing Center official board.

**6. CHANGES TO SAILING INSTRUCTIONS**

6.1 Changes to the Sailing Instructions or any changes to the racing schedule will be posted on the Official Notice Board prior to 0830 on the day they are to take effect.

**7. SIGNALS MADE ASHORE**

7.1 Signals may be displayed from a flagstaff at CCSC on the waterfront.

- i) International Code Flag "L", "Come Within Hail", indicates that a Notice to Competitors has been posted.
- ii) ICF "AP" indicates that racing has been postponed. A Warning Signal will be made no sooner than thirty (30) minutes after the AP is lowered.
- iii) ICF "AP" over "A" indicates that there will be no more racing on that day.
- iv) ICF "B" will be flown from the time the RC boat docks to the end of the protest period.

**8. SCHEDULE OF RACES**

8.1	<u>Day</u>	<u>Date</u>	<u>Time</u>	<u>Activity</u>
	Friday	April 8	0900 1000	Competitor's Meeting First Warning Signal, followed by subsequent races.
	Saturday	April 9	1000	First Warning Signal, followed by subsequent races.
	Sunday	April 10	0930	First Warning Signal, followed by subsequent races. No Warning signal after 1400 hrs Awards upon completion of racing,

8.2 Competitors are responsible for getting to the starting area on time. If suitable conditions exist for starting a race, the Race Committee (RC) will not wait for latecomers.

**9. RACING AREA**

9.1 Racing will take place in the Gulf south of the entrance of Clearwater Pass.

**10. COURSES**

10.1.1 Courses will be WL with number of windward roundings noted on the Signal Boat; or triangle, WL, Start/Finish to leeward of the leeward mark. The approximate distance from the leeward mark to the windward mark will depend on wind conditions. The RC will strive for races lasting 30 minutes.

**11. CHECK IN**

11.1 All boats shall check in with the Race Committee before the first preparatory signal each day.

Failure to do so may result in a scowl from the Race Committee. Boats should pass astern of the Committee Vessel on either tack, so that their sail number can be recorded. After a long postponement, the Race Committee may require that all competitors re-check in. To signal this, the Race Committee shall raise ICF "L".

**12. MARKS**

12.1 The windward and leeward marks will be inflated cylinders. The reach mark will be an inflated cylinder. The start/finish pin will be an orange ball.

**13. STARTS**

13.1 Starts will be the usual Racing Rule 26 starts, five minute sequence.

**14. CHANGE OF COURSE AFTER THE START**

14.1 If there is a substantial wind shift during the race, the Committee may elect to relocate the windward mark more directly to windward or the leeward mark or finish line more nearly downwind.

14.2.1 Any change of course will be signalled by an Official Vessel stationed near the previous mark by displaying ICF "C", and a red or green board to indicate the new mark has been shifted to port or starboard respectively, with repeated whistle signals. A leg changed in length without direction change will be denoted by a "+" or "-" board. The signals will commence as the leading boat approaches the mark even though the mark may not yet be repositioned. A leeward mark or finish mark change is indicated port or starboard from the perspective of a boat on that leg of the course. The original mark will be moved.

14.3 Courses may be shortened by shortening the length of a leg or legs of a course. Races must be a minimum of four legs.

**15. THE FINISH**

15.1 The finish shall be between the anchored RC boat's Orange flag and the course side of an orange mark set on its port side (same mark as the start mark but possibly a shorter line.)

**16. TIME LIMIT**

16.1 The time limit will be 1.5 hours for the first boat. Any boat that finishes within 30 minutes of the first boat shall be scored. All others shall be scored TLE. This modifies RRS 35. The Race Committee, in their sole discretion, may award places to any of the last 3 boats, before they have crossed the finish line.

**18. SCORING**

18.1 The Low point scoring system, Appendix A4 of the racing rules will be used. A minimum of 3 races is required to constitute a series. If five or more races are completed, a boat's worst race will be dropped before calculating the overall results.

**19. PROTESTS**

19.1 Any yacht that wishes to protest, shall comply with RRS 61. A protesting boat shall inform the finishing vessel of the sail numbers(s) of the boat(s) being protested. This information must be communicated to the finish vessel soon after the finish of that race. The protest must be filed with the Committee, within 1 hour of the docking of the Race Committee Vessel, unless the Race Committee feels that a later time is justified. Protests shall be written upon the forms available from the Race Committee and submitted to the Race Committee. Protests will be heard in the approximate order of their receipt following the day's racing.

**20. PRIZES**

20.1 Prizes will be awarded at CCSC after racing Sunday.