1. RULES

- 1.1. The races will be governed by the rules as defined in the 2017-2020 Racing Rules of Sailing.
- 1.2. All National One Design Fleet Rules will apply for respective One-Design Fleets.
- 1.3. The following rules found in Lake Lanier Sailing Club's current By-Laws will apply.
 - 1.3.1. By-laws Section 3 B and E
 - 1.3.2. By-laws Section 4 A, B, C, and F
 - 1.3.3. By-Laws Section 5 A-D
- 1.4. The following RRS will be changed:
 - 1.4.1. RRS 60, 63.2 and 63.4 are not in effect.
 - 1.4.2. RRS 33 is changed; see SI 11 "Changing the Next Leg of the Course".
 - 1.4.3. RRS 35 is changed; see SI 13 "Time Limits".
 - 1.4.4. RRS 61 is changed; see SI 14.1 "Protests and Requests for Redress".

2. NOTICES TO COMPETITORS

- 2.1. Notices to competitors will be posted on the Club website and/or pavilion white board area.
- 2.2. Radio communications will be made on channel 72.

3. CHANGES TO SAILING INSTRUCTIONS

- 3.1. Changes to Sailing Instructions 6.3, 15, 16 and 17 can only be made by the Vice Commodore.
- 3.2. Changes to sailing instructions may be either
 - 3.2.1. posted no later than one hour prior to the scheduled start time of the first race of that day on the official bulletin board in the LLSC pavilion, and/or
 - 3.2.2. announced by the Race Official(s) to all competitors prior to the prep signal of the race the change will take effect.
- 3.3. Ongoing changes to the sailing instructions will be posted on the Club website.

4. SIGNALS MADE ASHORE

- 4.1. Signals made ashore will be displayed at the Clubhouse Flag Pole.
- 4.2. When flag AP is displayed ashore, 1 minute is replaced with not less than 15 minutes.

5. SCHEDULE OF RACES

5.1. The racing schedule is posted on the LLSC website calendar or in applicable NOR for Triple Crown regattas.

6. CLASS FLAGS AND CLASSES RECOGNIZED

- 6.1. The flag to be used to start each class will be described on a board hung from the stern of the Signal Boat.
- 6.2. For Fleet Races, classes are recognized for separate starts are any LLSC Fleet meeting the 3-boat minimum in the starting area
- 6.3. For Triple Crown events, Classes recognized for separate starts shall be limited to PHRF Displacement, PHRF Sportboat, PHRF Cruising, Portsmouth Centerboard, Portsmouth Multihull, Portsmouth Sailboard and require minimum of 3 boats in starting area per Class.
 - 6.3.1. Sub-classes including one design fleets or handicap groupings that meet the 3-boat minimum will start with appropriate class in 6.3 and recognized as "First to Finish" within the class.
- 6.4. If three boats are not present in the starting area, classes may be combined and scored separately (also see SI 15.4.5.)

7. RACING AREA

7.1. The Race Area will be Lake Lanier south of Browns Bridge.

8. THE COURSES

- 8.1. Courses are written to include General course designation, number of laps, and use of distant weather mark.
 - 8.1.1. Course Designations
 - WL windward-leeward course, set to windward of the RC boat and start/finish area,
 - WRL windward-leeward course with a jibe mark, (recommended for windy conditions),
 - MWL modified WL course, where the leeward mark is to leeward of the start/finish area,
 - OLY modified "Olympic" course, or
 - An alternate course by listing the marks in order and designate how to pass each mark.

- 8.1.2. TABLE 1 indicates the layouts for courses WL, WRL, MWL, and OLY, with the approximate angle between the legs, the order in which the marks are to be passed, and how to pass each mark. All marks are to be passed to port unless otherwise noted.
- 8.1.3. For courses WL, WRL and MWL the number of "laps" the fleet will sail will be posted on the course board at the stern of the signal boat. NOTE: A "LAP" IS NOT A "LEG".
- 8.1.4. A Distant Weathermark
 - WD may be set to facilitate handling faster fleets. Designation of which fleets are to round WD will be posted on signal boat.

9. MARKS

9.1. Marks will be Lake marks, LLSC permanent marks, or temporary tetrahedrons.

10. THE START

- 10.1. RRS 26 will be used with the warning signal given five minutes before the starting signal.
- 10.2. Start order will be posted on a board hung from the stern of the signal boat.
- 10.3. The starting line will be between an ORANGE flag on the Signal Boat and the starting mark.

11. CHANGING THE NEXT LEG OF THE COURSE

- 11.1. Modifying RRS 33 by replacing (a) and (b) to only require displaying Code Flag C with repetitive sounds.

 Directional and distance indicators are made optional
- 11.2. The new mark will simply be set to maintain original course layout with respect to the wind direction. This changes RRS 33 (a) and (b).

12. THE FINISH

- 12.1. The finish line will be between a BLUE flag or Code Flag S on a Race Committee Boat and a nearby mark.
- 12.2. For courses MWL and OLY, on legs from L to W or WD, the start/finish lines are a "closed gate". Boats not starting or finishing shall not sail through these lines when on an upwind leg.

13. TIME LIMITS

- 13.1. If no boat in a fleet rounds the first mark within 45 minutes, or finishes within two hours of her star t, the race for that fleet may be abandoned.
- 13.2. Any boat that fails to finish within 20 minutes after the second boat in her fleet sails the course and finishes or within the time limit, whichever is greater, may be scored DNF. This changes rule 35.

14. PROTESTS, PENALTIES AND REQUESTS FOR REDRESS

- 14.1. In addition to the requirements of rule 61, a protesting boat shall notify the Race Committee of its intent to protest at the conclusion of the race in which the incident occurred. This changes rule 61.
- 14.2. Protest forms are available at the signal boat when docked at LLSC, in Club house or RC Shack, however, are not required to file a protest. (RRS 61.2) Protests shall be delivered to the RC Signal boat.
- 14.3. The protest time limit is 30 minutes after the signal boat has docked and made one long sound.
- 14.4. Notices will be posted to inform competitors of hearings in which they are parties or named as witnesses.
- 14.5. RRS Appendix T Arbitration and RRS Appendix V Alternate Penalties will apply. It is required for the parties involved to notify the RC within the Protest Time Limit stated in SI 12.3.

15. SCORING

- 15.1. The Low Point scoring system of Appendix A will apply.
- 15.2. Three boats are required to be in the starting area to constitute a Fleet start.
- 15.3. The Race Committee reserves the right to finish a yacht in her position on the course if she is unreasonably delaying the start of the next race. If the Race Committee does finish a yacht in position, SI 13.2 will not be applicable.

15.4. Fleet Race Series

- 15.4.1. Fleets may use an alternate scoring system for Fleet Racing including number of throw outs allowed
- 15.4.2. Handicap racing will be scored using PHRF Time-on Distance method for keelboats and the appropriate Portsmouth Yardstick Time-on-Time method *with wind handicaps* for non-keelboats.
- 15.4.3. Eight races are required to be completed to constitute a *Fleet Race* series.

15.5. The Triple Crown Events

- 15.5.1. Includes Governors' Cup, Firecracker Cup and Commodore's Cup
- 15.5.2. No throw-outs for Triple Crown events.
- 15.5.3. Shall be sailed only as handicap races.
- 15.5.4. Separate Fleet Starts are limited to: PHRF Displacement; PHRF Sportboat; PHRF Cruising,

Portsmouth Centerboard; Portsmouth Multihull; and Sailboard Portsmouth that meet the 3-boat minimum requirement.

- 15.5.5. Helmsman eligibility for the Triple Crown.
 - 15.5.5.1. A skipper must place first in the same Fleet and type boat in all three events 15.5.5.2. There must be 3 boats racing, per race, per Class, in all three events
- 16. PRIZES
 - 16.1. Prizes will follow the award policy stated in the LLSC By-Laws, Section 5.
 - 16.2. Awards will be given for First to Finish in the different sub-fleets if not receiving a Class place award.

17. DISCLAIMERS OF LIABILITY

- 17.1. Sailing is an activity that has an inherent risk of damage and injury. Competitors in this event are participating entirely at their own risk. See RRS 4, Decision to Race.
- 17.2. The race organizers (organizing authority, race committee, protest committee, host Club, sponsors, or any other organization or official) will not be responsible for damage to any boat or other property or the injury to any competitor, including death, sustained as a result of participation in this event. By participating in this event, each competitor agrees to release the race organizers from any and all liability associated with such competitor's participation in this event to the fullest extent permitted by law.
- 17.3. The Skipper/Owner shall be responsible for the actions of his or her crew and guests. The legal drinking age in Georgia is 21, and minors are not permitted to consume alcohol. In the event of a serious breach of conduct, sportsmanship, destruction of property, underage drinking, or failure to comply with the request of any Race Officer, Committee Member or LLSC Board Member, the Skipper/Owner will be held responsible and the boat, competitor, crew or guest may be subject to expulsion from the regatta by the Event Director.
- 17.4. The Skipper/Owner shall release and hold harmless LLSC; it's Officers, Directors and agents for the Skipper/Owner, his/her crew or guest(s) violation of any of the provisions of these Sailing Instructions.

TABLE 1

COURSE "WL"	COURSE "WRL"	COURSE "MWL"	COURSE "OLY"
W _D $\stackrel{\bullet}{\longrightarrow}$	W _D ▲) W ▲) Reach (▲	or { wb	or { wb
Start Finish	Start Finish	Start Finish	Start Finish
A number following the course designation indicates the number of "laps" in the course. On the final leg, Approaching the finish line, the leeward mark does not need to be rounded.	A number following the course designation indicates the number of "laps" in the course. On the final leg, approaching the finish line, the leeward mark does not need to be rounded.	A number following the course designation indicates the number of "laps" in the course. The Start/Finish area is a "closed gate" when sailing from L to W or WD.	This course has a single configuration. The Start/Finish area is a "closed gate" when sailing from L to W or WD.
Examples: (no WD) WL1 - Start-W-Finish WL2 - Start-W-L-W-Finish WL3 - Start-W-L-W-L-W-Finish	Examples: (no WD) WRL1 - Start-W-R-Finish WRL2 - Start-W-R-L-W-R-Finish	Examples: (no WD) MWL1 - Start-W-L-Finish MWL2 - Start-W-L-W-L-Finish MWL3 - Start-W-L-W-L-Finish	Example: (no WD) OLY - Start-W-R-L-W-L-Finish