



## Tahoe Laser Fleet Championship and District 24 Championship

September 11-13, 2020

### Sailing Instructions

Organizing Authority: Tahoe Yacht Club

#### 1 RULES

- 1.1 The regatta will be governed by the rules as defined in *The Racing Rules of Sailing*.
- 1.2 Rule 40 is changed as follows: Competitors shall wear personal floatation devices, except briefly while changing or adjusting clothing or personal equipment. Wet suits or dry suits are not personal flotation devices. Flag Y may or may not be displayed.
- 1.3 Rule 44.1 is changed as follows: A boat may take a One-Turn Penalty as described in rule 44.2 when she may have broken a rule of part 2 while racing. However, if a boat breaks SI 8.4 (restricted starting-finishing line) she may take a Two-Turns Penalty and continue racing.
- 1.4 Appendix P, Special Procedures for Rule 42 applies.
- 1.5 Rules 63.2 and 63.4 are deleted.

#### 2 NOTICES TO COMPETITORS

- 2.1 A Competitors' Meeting will be held at 1145 hours, Saturday 9/12.
- 2.2 Notices to competitors will be posted on the official notice board on Regatta Network:  
<http://www.regattanetwork.com/event/21068>  
In addition, because of poor internet and cellular coverage at Stampede Reservoir, notices will be discussed at the Competitors' Meeting, and where appropriate, on the water as prescribed in SI 3.2.

#### 3 CHANGES TO SAILING INSTRUCTIONS

- 3.1 Changes to the sailing instruction will be posted on the official notice board on Regatta Network by 1200 on the day it will take effect, except that any change to the schedule of races will be posted by 2000 the day before it will take effect.
- 3.2 In accordance with rule 90.2(c), the race committee may give oral changes to the sailing instructions, on-the-water. Should this be deemed necessary, the race committee shall display the "L" flag on the signal boat while making oral announcements.

#### 4 NO SIGNALS MADE ASHORE

No signals will be made ashore.

#### 5 SCHEDULE OF RACES

- 5.1 10 races are scheduled as follows:

Day 1 (six races scheduled)	Saturday 9/12	First warning 1300 hours
Day 2 (four races scheduled)	Sunday 9/13	First warning 1300 hours
- 5.2 Warning signals for second and subsequent races each day will be made as soon as practical after completion of each race.
- 5.3 On Sunday 9/13 no warning signal will be made after 1630 hours.

#### 6. CLASS FLAGS

<u>Class</u>	<u>Flag</u>
Laser Standard Rig	Laser Standard Class Flag (white background)
Laser Radial Rig	Laser Radial Class Flag (green background)
Laser 4.7	Laser 4.7 Class Flag (yellow background)

**7 RACING AREAS**

The racing area will be on the Stampede Reservoir, near Truckee, California.

**8 THE COURSES AND MARKS**

8.1 See Addendum A for course illustrations.

8.2 In Addendum A, “p” means leave mark to port, and “s” means leave mark to starboard. “OM” means offset mark.

8.3 Mark “OM” (offset mark) may or may not be set.

8.4 After starting and before finishing boats shall not cross the start-finish line. Boats breaking this SI may take a Two-Turns Penalty, as described in rule 44.2, and continue racing.

**9 THE START**

9.1 Races will be started using Appendix U (Audible-Signal Racing System).

9.2 The starting line will be between a staff displaying an orange flag on the race committee signal boat and a round red/orange buoy.

9.3 A boat that starts later than two minutes after her starting signal will be scored DNS without a hearing. This changes rules 35, A4 and A5.

9.4 Boats whose warning signal has not been made are requested to keep clear of the starting area during the starting sequence for other classes, and while boats are finishing.

9.5 Starting Penalties flags, when used, will be displayed with or before the warning signal and will remain displayed until the starting signal.

**10. RECALLS**

Recalls will be signaled in accordance with rules 29.1 and 29.2. This changes rule U4.

**11 THE FINISH**

The finishing line is the same as the starting line.

**12 CHANGING THE NEXT LEG OF THE COURSE**

The race committee may change the position of the next mark in accordance with rule 33. However, changes of less than 15° in direction and .2 nm in range will not be signaled. This changes rule 33.

**13 TIME LIMIT**

13.1 The time limit for each race is 45 minutes.

13.2 Boats failing to finish within 15 minutes after the first boat sails the course and finishes will be scored DNF without a hearing. This changes rules 35, A4, and A5.

**14 PROTESTS AND REQUESTS FOR REDRESS**

14.1 Boats intending to protest or request redress shall notify the PRO, including the sail number(s) of the boat(s) being protested, following the race in which the incident occurred.

14.2 Protest forms may be obtained from the Chief Judge after racing. Protests and requests for redress shall be delivered to the Chief Judge within 60 minutes after completion of the final race of the day.

14.3 The protest committee may include competitors not directly involved with the incident. The protest committee shall act in accordance with rule 63 except that the US prescriptions to rules 63.2 and 63.4 are deleted.

**15 SCORING**

15.1 Ten (10) races are scheduled for the series. Three (3) completed races are required to constitute a series.

15.2 If fewer than five races are completed, a boat’s series score shall be the total of her race scores. For every five races completed, one race score shall be discarded. This changes rule A2.1.

15.3 In order to be scored in the District 24 Championship portion of this event, competitors must be members of the International Laser Class of North America: <http://www.laser.org/membership/>

**16 SAFETY**


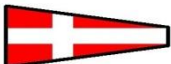



When reasonably possible, boats are requested to notify the RC when retiring from the race course.

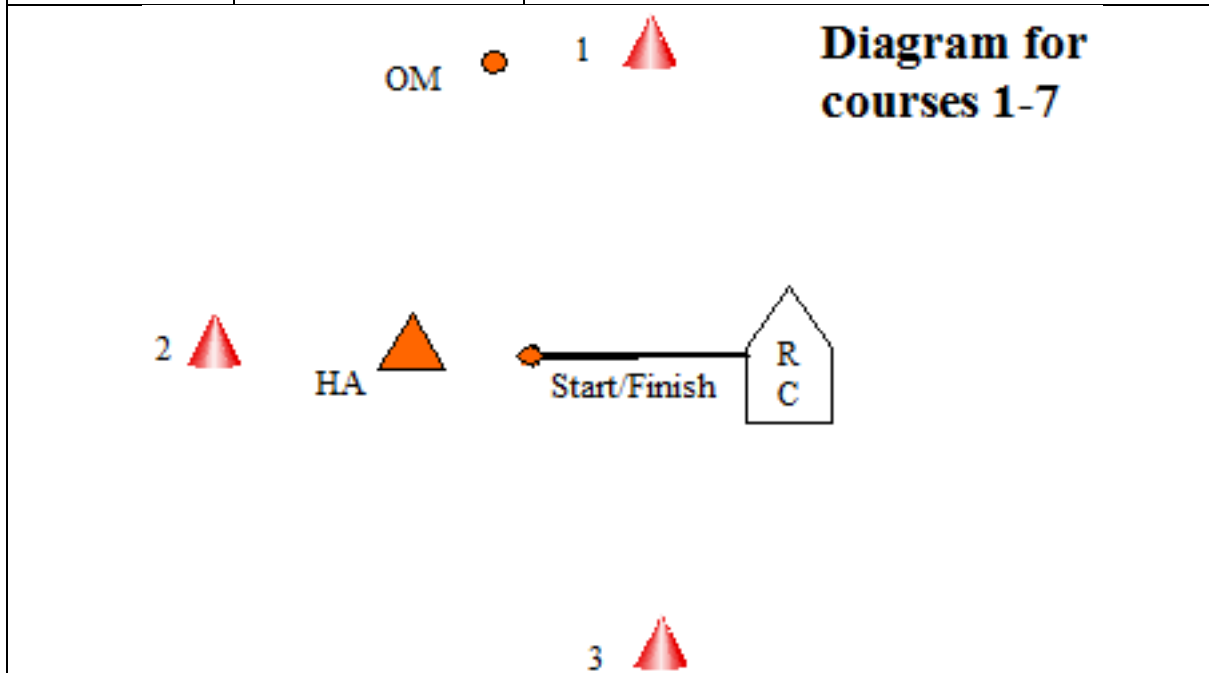
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Chief Judge

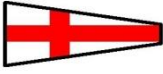
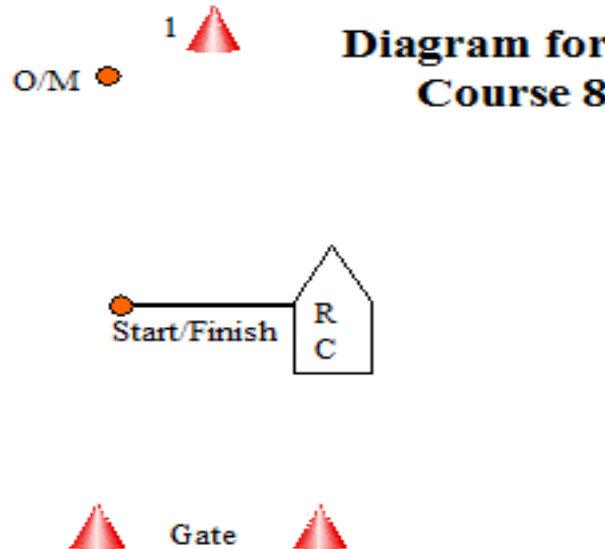
John Siegel  
Paul Zupan



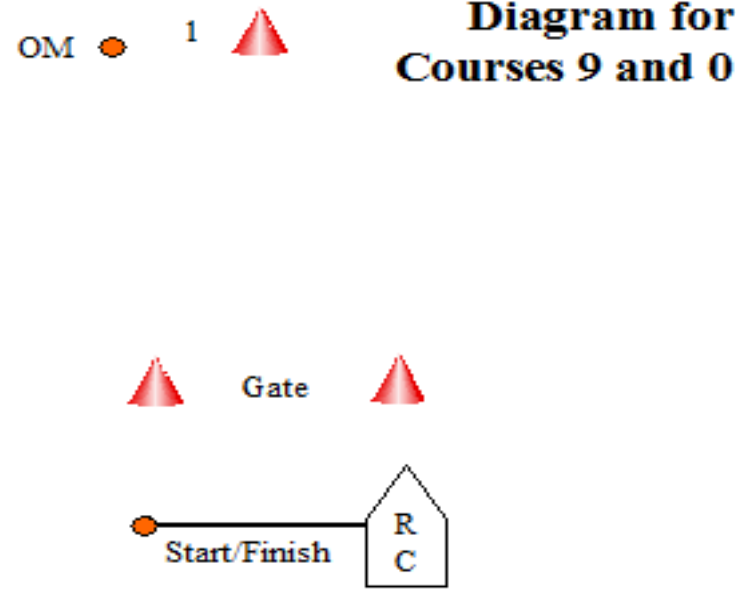
john@johnsiegel.com  
pzupan@yahoo.com

## Addendum A – Courses and Course Diagrams

	<b>Course 1</b> Windward, Leeward	Start - 1p - OMp - 3p - Finish
	<b>Course 2</b> Windward, Leeward Twice Around	Start - 1p - OMp - 3p - 1p - OMp - 3p - Finish
	<b>Course 3</b> Triangle	Start - 1p - OMp - 2p - 3p - Finish
	<b>Course 4</b> Triangle, Windward Leeward	Start - 1p - OMp - 2p - 3p - 1p - OMp - 3p - Finish
	<b>Course 5</b> Windward, Leeward, Windward	Start - 1p - OMp - 3p - 1p - OMp - Finish (downwind)
	<b>Course 6</b> Windward, Finish	Start - 1p - OMp - Finish (downwind)
	<b>Course 7</b> Harry Anderson	Start - 1p - 2p - HAs - 3p - Finish <i>If HA is not present, round pin end of starting line to starboard.</i>



	<p><b>Course 8</b> Windward, Gate, Finish</p>	<p>Start – 1p – OMp – 3gate – Finish <i>If one gate mark is missing, round the remaining one to port.</i></p>
<div style="text-align: center;">  <p><b>Diagram for Course 8</b></p> </div>		

	<p><b>Course 9</b> Windward, Leeward with gate, Windward, Finish</p>	<p>Start -1p – OMp - 3gate – 1p – OMp – Finish (downwind) <i>If one gate mark is missing, round the remaining one to port.</i></p>
	<p><b>Course 0</b> Windward, Leeward with gate, Windward, Leeward with a gate, Windward, Finish</p>	<p>Start – 1p – OMp – 3gate – 1p – OMp - 3gate – 1p – OMp – Finish (downwind) <i>If one gate mark is missing, round the remaining one to port.</i></p>
<div style="text-align: center;">  <p><b>Diagram for Courses 9 and 0</b></p> </div>		