

Practice Races SI's

Kettle Cup, Fri Dec 4th

Purpose: Provide a way to practice your Starts and Spinnaker Sets as well as practice boat handling and crew coordination.

Course: Starting line consisting of Red Pin and Committee Pontoon Boat (yellow flag). And A Windward Mark (Orange Inflatable). Course will be relatively short so that we can get as many starts in as possible.

Start Times: First warning at 1:00 and subsequent starts 30 to 40 minutes later.

I.E., 1:00 1:30 2:00 2:30 3:00 3:00 None after 4:00

A boat may enter as many starts as they feel like. A boat can show up for any start. The check in procedure is to get the committees' attention with a wave of a hand. If you get a wave back, then you are expected at the next start sequence.

To retire from the race course, give and receive a similar hand wave.

Scoring: There is none.

OCS: If you are over early, you will hear the horn sound, but just keep going and berate yourself. No return and restart.

Multiple Starts: If there are only a few boats, only one start. If there are quite a few boats, RC will have two starts. If L flag is flying, come by the Signal Boat to be told which start you are in. Class flag for start no. 1 is the numeral 1 pennant and class flag for second start is the numeral 2 pennant.

The start horn for start no 1 is the warning horn for start no 2.

Be Nice: The purpose of this practice session is to work on your timing, crew teamwork, and boat handling. No protests, and no bad words. Play Fair

Radio: Signal Boat will monitor channel 72. Feel free to hail the RC on you radio.