

## 2017 Columbia Gorge One-Design Regatta International 505 Regatta

Cascade Locks, Oregon
July 28 - 30, 2017
Columbia Gorge Racing Association

# SAILING INSTRUCTIONS

The notation '[DP]' in a rule in the SI means that the penalty for a breach of that rule may, at the discretion of the protest committee, be less than disqualification.

#### 1. RULES

- 1.1. The regatta will be governed by the rules as defined in The Racing Rules of Sailing.
- 1.2. The following prescriptions of US Sailing will not apply: Rule 63.2 and Rule 63.4.
- 1.3. Racing Rule 40 is changed as follows: Replace the entire Rule with, "Competitors shall wear personal flotation devices, except briefly while changing or adjusting clothing or personal equipment. This rule applies at all times while afloat. Wet suits and dry suits are not personal flotation devices. Flag Y need not be displayed." [DP]
- 1.4. Racing Rule V1 & V2 of Appendix V is in effect.

#### 2. NOTICES TO COMPETITORS

2.1. Notices to competitors will be posted on the notice board located on the south side of the CGRA Race Office.

### 3. CHANGES TO SAILING INSTRUCTIONS

- 3.1. Any change to the schedule of races will be posted by 2000 on the day before it will take effect.
- 3.2. Any change to the sailing instructions will be posted at least 60 minutes before the first race on the day which it will take effect.

#### 4. SIGNALS MADE ASHORE

- 4.1. Signals made ashore will be displayed at the flagpole located on the point behind the CGRA Race Office.
- 4.2. When flag AP is displayed ashore '1 minute' is replaced with 'not less than 30 minutes' in RRS "Race Signals".

#### 5. SCHEDULE OF RACES

#### 5.1. Dates & Times of races:

Friday, July 28	0830-1000 1000 1200	Check-in at CGRA Race Office Competitors Meeting First Race Warning
Saturday, July 29	0830-1015 1200	Check-in at CGRA Race Office First Race Warning
Sunday, July 30	1100 1500	First Race Warning No warning signal after this time

<sup>5.2.</sup> There will be no more than 5 races each day for each class.

## **6. CLASS FLAGS**—Class flags will be as follows:

Viper 640	A flag with the Viper 640 class logo
International 505	A flag with the International 505 class logo

#### 7. RACING AREA

7.1. The racing area will be the Columbia River in the vicinity of the entrances to Government Cove and Herman Creek Cove.

#### 8. THE COURSES

- 8.1. The diagrams in Attachment A show the courses, including the approximate angles between legs, the order in which marks are to be passed, and the side on which each mark is to be left.
- 8.2. The course shall be signaled by a placard displayed on the signal boat at the warning signal for that class.
- 8.3. If Mark 1A is absent it shall be disregarded.
- 8.4. If either of the leeward gate marks is missing boats shall round the remaining gate mark to port.

## 9. MARKS

- 9.1. Marks 1, 2S, 2P, and 4 will be yellow inflatable marks.
- 9.2. Mark 1A will be a red ball.
- 9.3. The starting and finishing marks will be orange inflatable cylinders.

## 10. THE START

- 10.1. Races will be started using RRS 26.
- 10.2. One minute prior to the warning signal, the RC Signal Boat may sound an alert signal of multiple sounds.
- 10.3. Races will be started either by a Gate Start or a Fixed Line Start.
- 10.4. The RC Signal Boat will signal a Gate Start by displaying Code Flag "G" no later than the Warning Signal. If Code Flag "G" is not displayed the start will use the Fixed Line.
- 10.5. For the Fixed Line Start, the starting line will be between a staff displaying an orange flag on the signal boat and the course side of the starting mark.
- 10.6. For the Gate Start, the starting line will be between the port end starting mark, and a staff on the stern of the Gate Boat.
- 10.7. The Gate Boat will stop at the starboard end of the Starting Line 2 minutes after the Starting Signal.

\_

- 10.8. The Race Committee will appoint the Pathfinder. The Pathfinder will normally be the first boat 5<sup>th</sup> place or later in the previous race that is able to race and has not yet served as a Pathfinder that day.
- 10.9. The sail number of the Pathfinder will be posted on the Official Notice Board for the first scheduled race of the day. For subsequent races each day, the sail number of the Pathfinder will be posted on the RC Signal Boat, as soon as practical after the completion of the previous race.
- 10.10. Prior to the Preparatory Signal the Pathfinder shall report to the Gate Boat and follow the their instructions. If the Pathfinder fails to do so, she will be assigned a score of DNE without a hearing, and shall be ineligible for any restart of that race. This changes RRS 63.1 & A5.
- 10.11. Within 10 seconds after the Starting Signal, the Pathfinder will begin a close-hauled port tack from the Starting Mark and the Gate Boat will keep station close astern and slightly to leeward of the Pathfinder.
- 10.12. All boats, except for the Pathfinder, shall start on starboard tack after the Starting Signal. A boat starting prematurely shall retire from the race. RRS 29.1, Individual Recall, does not apply.
- 10.13. The Pathfinder shall sail a close-hauled course until it is released by hail from the Gate Boat. After the Pathfinder has started, the Pathfinder ceases to be a starting mark, and may continue or tack.
- 10.14. After the release of the Pathfinder, the Gate Boat will continue its course and speed until the gate has been opened for the required period. It will then stop, make a long sound signal, drift for one minute, and signal the close of the gate by lowering Flag G with a short sound signal.
- 10.15. A boat that has not started at the close of the gate will be scored DNS without a hearing. This changes RRS 63.1 & A5.
- 10.16. While approaching the line to start, a boat shall not cause the Pathfinder or Gate Boat to alter course or speed, nor shall she pass between the Pathfinder and the Gate Boat. A boat that does so will be scored DSQ without a hearing. This changes RRS 63.1.
- 10.17. If a boat has been scored DSQ according to SI 10.16 and the race is restarted, she shall not sail in the restarted race unless she notifies the RC Signal Boat that she intends to protest another boat and/or request redress in connection with the incident. If she does not then file a valid protest or request, or her protest is dismissed or she is not granted redress, she shall be scored DNE for the race. This changes RRS 36, 62.2, 63.1 and A5.
- 10.18. Boats whose warning signal has not been made shall avoid the starting area during the starting sequence for other races. [DP]

#### 11. THE FINISH

- 11.1. The finishing line will be between a staff displaying an orange flag on the signal boat and the course side of the finishing mark.
- 11.2. Boats who have finished and are no longer racing shall avoid the finishing area so as to not interfere with boats racing. [DP]

#### 12. TIME LIMITS & TARGET TIMES

- 12.1. Target time for courses will be 45 minutes. Failure to meet the target time will not be grounds for redress. This changes Rule 62.1(a).
- 12.2. Time limit for courses will be 75 minutes.
- 12.3. Boats failing to finish within 15 minutes after the first boat in her start sails the course and finishes will be scored Did Not Finish without a hearing. This changes RRS 35, 63.1 & A5.

7

#### 13. PROTESTS & REQUESTS FOR REDRESS

- 13.1. Protest forms are available at the CGRA Race Office. Protests and requests for redress must be filed at the Race Office within 30 minutes after the east course race committee boat docks.

  Docking time and protest time limit for the east course will be posted on the notice board.
- 13.2. The time and place of protest hearings will be posted on the notice board within 30 minutes of the protest deadline. This posting constitutes the notification required in RRS 61.1(b) and 63.2. It is the responsibility of each participant to check the posted list of protest hearings.
- 13.3. Notices of protests by the race committee, technical committee or protest committee will be posted to inform boats under Rule 61.1(b).
- 13.4. Breaches of instructions 1.3, 10.18, 11.2, 15, 16, 17, 18, 19 & 21 will not be grounds for a protest by a boat. This changes rule 60.1(a).
- 13.5. On the last scheduled day of racing a request for redress based on a protest committee decision shall be delivered no later than 15 minutes after the decision was posted. This changes Rule 62.2.
- 13.6. The race committee will post a list of boats scored OCS, ZFP, UFD or BFD on the official notice board before the protest time limit, a request for redress based on such a posted score shall be made no later than 30 minutes after the protest time limit. This changes Rule 62.2.

#### 14. SCORING

- 14.1. The Low Point Scoring System (Appendix A) shall be used, as modified below.
- 14.2. The minimum number of races required to constitute a regatta is 3.
- 14.3. Excluded Scores
  - 14.3.1. When fewer than 6 races have been completed, a boat's series score will be the total of her race scores (no excluded scores).
  - 14.3.2. When 6-11 races have been completed, a boat's series score will be the total of her race scores excluding her worst score (one excluded score).
  - 14.3.3. When 12 or more races have been completed, a boat's series score will be the total of her race scores excluding her two worst scores (two excluded scores).

#### 15. SAFETY REGULATIONS

- 15.1. Boats shall not impede the passage of a stand on vessel and shall comply with the <u>U.S. Inland Navigation Rules Act of 1980</u>. Boats that fail to comply promptly with signals from a committee boat to alter course, or that receive a 5-blast warning (5 short sounds) from a commercial vessel, will be subject to protest and possible disqualification. [DP]
- 15.2. A boat that retires from a race shall notify the race committee (on-the-water or on-shore) as soon as possible. [DP]

## 16. EQUIPMENT & MEASUREMENT CHECKS

16.1. Boats or equipment may be inspected at any time for compliance with class rules and sailing instructions. On the water, a boat can be instructed by a Race Committee Official to proceed immediately to a designated area for inspection. [DP]

#### 17. SUPPORT BOATS

- 17.1. Support and coach boats must register at the Race Office during the check-in period. [DP]
- 17.2. During racing, support boats shall monitor the race committee VHF channel and remain more than 50 yards from the course area, except when asked to assist by the race committee. [DP]
- 17.3. Support and coach boats shall berth at the public dock in the Cascade Locks Marine Park Marina. [DP]

Л

#### 18. TRASH DISPOSAL

18.1. Boats shall not intentionally put trash in the water. Trash may be placed aboard support and race committee boats. [DP]

#### 19. RADIO COMMUNICATION

19.1. Except in an emergency, a boat shall neither make radio transmissions while racing nor receive radio communications not available to all boats. This restriction also applies to mobile telephones. [DP]

#### 20. PRIZES

- 20.1. Prizes will be awarded in each fleet to the top boats.
- 20.2. The number of prizes will be adjusted to suit the number of competitors pre-registered in each fleet. Additional prizes may be awarded at the discretion of the organizing authority.

## 21. RISK, DISCLAIMER OF LIABILITY, & PERSONAL CONDUCT

- 21.1. Competitors participate in the regatta at their own risk. See RRS 4 (Decision to Race). The organizing authority will not accept any liability for material damage or personal injury or death sustained in conjunction with or prior to, during, or after the regatta.
- 21.2. Competitors will accept full responsibility for all their actions during any activity related to this event. This includes on-shore activities before, during, and after the regatta. [DP]
- 21.3. Competitors are expected to abide by the Marine Park Rules as stated in the Marine Park Map & Parking document. [DP]

## 22. RIGHT TO USE NAME & LIKENESS

22.1. By participating in this event, all competitors automatically grant the organizers and sponsors the right to make, use and show, at any time and at their discretion, any photographs or videos of him or her produced during the period of the event without compensation.

F

## **Attachment A: Course Diagram**

## COURSES:

$$W = S - 1 - 1a - 2s/2p - 1 - 1a - 4 - F$$

$$W2 = S - 1 - 1a - 2s/2p - 1 - 1a - 2s/2p - 1 - 1a - 4 - F$$

$$M = S - 1 - 1a - 4 - 1 - 1a - 4 - F$$

$$M2 = S - 1 - 1a - 4 - 1 - 1a - 4 - F$$

