Gulf Yachting Association
OPENING REGATTA
May 5-6, 2018
Mobile Yacht Club

Sailing Instructions

1   RULES
1.1   The regatta is organized by the Mobile Yacht Club (MYC) and will be sailed under the management of the MYC Race Committee (RC).
1.2   The regatta will be governed by the rules as defined in the current *Racing Rules of Sailing* (RRS), the *GYA Regulations for Sanctioned Events* (available at www.gya.org).
1.3   Only Capdevielle and Masters may change crews and helmsmen between races.

2   Eligibility:
All yacht clubs which are current General Members of the GYA are eligible to participate in the Capdevielle Viper 640 class and the Masters Regatta for the Commodore John Dane Memorial Trophy in Flying Scots. All other classes are open to all sailors.

3   NOTICES TO COMPETITORS
3.1   Notices to competitors will be posted on the official notice board located under the clubhouse on the South wall. At the end of each day of racing, the RC will post its docking time as well as any boats that it plans to score in other than their finishing position.   Notices of protest hearings and requests for redress will be posted here within 20 minutes of the expiration of protest time.
3.2   Any questions regarding these SI's shall be submitted in writing to the regatta desk located underneath the clubhouse on the South West corner. Written answers will be posted on the official notice board.

4   CHANGES TO SAILING INSTRUCTIONS
Any change to the sailing instructions (SIs) will be posted one (1) hour before the scheduled start of the first race of the day it will take effect, except that any change in the schedule of races will be posted by 1800 on the day before it will take effect.

5   SIGNALS MADE ASHORE
5.1   Signals made ashore will be displayed on the MYC flagpole located on the front lawn.
5.2   When flag 'AP' is displayed ashore, '1 minute' is replaced with 'not less than 30 minutes' in RRS Race Signals AP.

6   SCHEDULE OF RACES
6.1   For all Course 1 fleets, five (5) races are scheduled.
6.2   For the Masters and Open Scots, three (3) races are scheduled.
6.3   For the Fish fleet, three (3) races are scheduled.
6.4   For all dinghy fleets on Course 2 & 3, five (5) races are scheduled.
6.5   For ALL fleets, one (1) completed race constitutes a regatta.
6.6

Saturday, May 5	1400	Warning signal for the first race of the day, all courses
	Additional races to follow	
Sunday, May 6	1025	Warning signal for the first race of the day, all courses
	Additional races to follow	
	1500	No initial warning signal may be made after this time

6.7　The warning signal for the second and subsequent races of each day shall be made as soon as practical after the finish of the first race and after any necessary crew changes.

7　CLASS FLAGS
7.1　COURSE 1 -　Capdevielle Viper 640 - GYA burgee
　　　　　　　Viper 640 Open fleet – Viper 640 class flag
　　　　　　　VX ONE - VX ONE class flag

7.2　COURSE 2　Masters & Open Flying Scot fleets – Flying Scot class flag
　　　　　　　Fish - Fish class flag
　　　　　　　Laser Full & Radial fleets-Laser Radial class flag
　　　　　　　Club 420 - 420 class flag
　　　　　　　Sunfish - Sunfish class flag

7.3　The order of starts will be provided at the team leaders meeting.

8　RACING AREA
8.1　For Course 1 (Capdevielle), the racing area will be on Mobile Bay, East of MYC, South of Dog River Channel.
8.2　For Course 2 (Master & Open Scots, Fish, Club 420's, Laser, Laser Radial, Sunfish), the racing area will be North of Dog River Channel.

9　CHECK IN
Prior to the warning signal for the first race of the day, each boat shall sail past the stern of the RC signal boat and hail her sail number until acknowledged by the RC. Failure to do so may result in a 20% penalty in the first race. This modifies RRS A5.

10　THE COURSES
10.1　The diagrams in Attachment A show the race courses, the order in which they are to be passed, and the side on which each mark is to be left.
10.2　On Course 1, no later than the warning signal, the RC will display the course to be sailed and approximate compass bearing of the first leg.
10.3　On Courses 2, no compass bearing will be displayed.

11　MARKS
11.1　Course 1: Mark 1 and 2s/2p (gate) will be an orange tetrahedrons. Mark 1a (offset) will be an orange ball.
11.2　 Course 2: Marks 1, & 2 will be orange tetrahedrons. There will be no offset mark.
11.3　The starting marks will be two anchored RC boats displaying orange flags, OR an RC boat and a nearby mark.
11.4　New marks on Courses 1 & 2 as provided in SI 14 will be yellow tetrahedrons.
11.5　The finish mark will be an orange or red ball.

12　THE START
12.1　Races will be started by using RRS 26.
12.2　Course 1: The starting line will be between staffs displaying an orange flag on RC boats on each end, OR between a staff displaying an orange flag on the RC signal boat and the course side of the starting mark.
12.3　Course 2: The starting line will be between the staff displaying an orange flag on the RC signal boat and a nearby mark.
12.4　A boat starting later than five (5) minutes after her starting signal will be scored Did Not Start (DNS). This is in addition to RRS 63.1, A4, and A5.
12.5　 If any part of a boat's hull, crew or equipment is on the course side of the starting line before her starting signal and she is identified, the RC will attempt to broadcast her sail number on a VHF radio channel, provided at the team captains meeting. The failure of any boat to hear the hail, the untimely hail of some or all OCS boats, the order of the hail, or the failure to hail any or all boats shall not be grounds for redress. This is in addition to RRS 62.1(a).

13   CHANGE OF THE NEXT LEG OF THE COURSE
To change the next leg of the course, the RC will lay a new mark (or move the finish line) and remove the original mark as soon as practicable. When in a subsequent change a new mark is replaced, it will be replaced by an original mark.

14   THE FINISH
14.1   The finishing line will be between a staff displaying an orange flag on a RC boat and the nearby mark.
14.2   The display of flag 'L' from the signal boat at the finish line will indicate that another race is to be sailed. Flag 'L' will be lowered with one sound signal one minute prior to the warning signal for the next start. This changes RRS Race Signals.

15   PENALTY SYSTEM
Appendix V, 'Alternative Penalties,' will apply. This changes RRS 44.1.

16   TIME LIMITS
16.1   If no boat has reached the first weather mark within 30 minutes, the race shall be abandoned.
16.2   If no boat has sailed the course and finished within 90 minutes, the race shall be abandoned.

17   PROTESTS & REQUESTS FOR REDRESS
17.1   Protests forms are available at the regatta desk. Protests, request for redress and request for reopening shall be delivered there within the posted protest time limit.
17.2   The protest time limit is 90 minutes after the last boat has finished the last race of the day, in each fleet, or the RC signals no more racing today, whichever is later. The protest time limit will be posted on the official notice board.
17.3   Notices will be posted as soon as possible, but no later than 20 minutes after the protest time limit, to inform competitors of hearings in which they are parties or named as witnesses
17.4   Hearings will be held in the regatta desk room and will be heard in approximately the order of receipt.
17.5   On the last scheduled day of racing, a request for redress based on a protest committee decision shall be delivered no later than 30 minutes after the decision was posted. This is in addition to the requirements of RRS 62.2.

18   SCORING
18.1   The Low Point scoring system of RRS A4 will apply.
18.2   For all fleets, each boat's total score will be the sum of its scores for all races. This changes RRS A2.1.
18.3   In the event one or more boats are delaying the completion of a race, the RC may score the boat or boats points equal to their position. This is in addition to RRS A4.1.
18.4   In the interest of safety or to avoid unreasonable delays, the RC, at its discretion and with concurrence of the judges, may order a capsized boat rescued and scored "Did Not Finish."

19   SAFETY REGULATIONS AND RESPONSIBILITY
19.1   Per GYA Regulation 6 (a), all competitors on Course 1 (Capdevielle Viper 640 and VX ONE) shall wear a USCG approved PFD, dependent 100% on foam, at all times while on the water, except for brief periods of adding or changing clothing.
19.2   All boats shall comply with USCG and State safety equipment regulations. It is the responsibility of each skipper to determine if they should start a race or continue racing. This does not supersede any class rules or regulations that may require wearing life jackets while on the water.   A boat which retires from a race shall notify the RC before leaving the racing area, or if that is not possible, at the first reasonable opportunity.
19.3   The GYA and the MYC will not accept any responsibility for material damage or personal injury or death sustained in conjunction with or prior to, during, or after the regatta.

20   SUPPORT BOATS
Team leaders, coaches and other support persons shall stay at least 100 yards outside the areas where boats are racing, from the time of the preparatory signal until all boats have finished or retired or the RC signals a postponement, general recall, or abandonment.

21   RADIO COMMUNICATIONS

Except in an emergency, a boat that is racing shall not make voice or data transmissions and shall not receive voice or data transmissions that are not available to all boats. This includes the use of cell phones.

22   TROPHIES:

Trophies for Capdevielle Viper 640 and Masters Flying Scot will be awarded in compliance with GYA regulations. The trophies for one design fleets will be awarded for first place and may be awarded for additional places depending on the number of boats competing in the class.

Contacts:

Regatta Chair: Julian Bingham - jmbingham395@gmail.com (251)802.4434
Principle Race Officer: Shannon Bush - swmadero@aol.com (361)319-0142
Chief Judge: Edith Collins - edith@benefitalt.com (404) 326-8683
GYA Chief Measurer: Claude Dannemann Jr. - Chdannemann@gmail.com (228) 493-0110

Attachment A

Courses

Course 1	W2 - Start, 1, 1a, 2g, 1, 1a, Finish		Course 2	W2 - Start, 1, 2, 1, Finish