2021 Highlander Pipers and Pluckers
SAILING INSTRUCTIONS

The notation [DP] in a *rule* means that the penalty for a breach of the *rule* may, at the discretion of the protest committee, be less than disqualification. The notation [NP] in a *rule* means that a boat may not protest another boat for breaking that rule. This changes rule 60.1(a).

1. **RULES**
    1.1. The event is governed by the rules as defined in *The Racing Rules of Sailing* (RRS)*.
    1.2. The rules are changed as follows:
        1.2.1. Rules 35, A5.1, A5.2 and A10 are amended to add: "Boats failing to finish within 30 minutes of the first boat to finish in its class and not subsequently retiring, penalized or given redress will be scored Time Limit Expired (TLE) without a hearing and scored for the finishing place one more than the points scored by the last boat that finished within her Finishing Window."
        1.2.2. The following is added to rule 62.1: "If any part of a boat's hull is on the course side of the starting line at her starting signal and she is identified, the race committee will attempt to hail her sail number orally or orally and via VHF radio. Failure to hail her number, failure of her to hear such hail, or the order in which boats are hailed will not be grounds for a redress request."
        1.2.3. The US Sailing prescriptions to rules 63.1 and 63.2 are deleted.
        1.2.4. Appendices A5.1 and A5.2 are amended to add: "A boat that has not met the definition of *start* 5 minutes after her starting signal will be scored DNS.
        1.2.5. Appendix V, Alternative Penalties, will be in effect.
    1.3. [DP, NP] Competitors and *Support Persons* are reminded that they must follow local, state, and federal guidance on safety related to COVID-19. Any person refusing to comply with a reasonable request by a race official may be subject to an RRS 69 hearing.

2. **CHANGES TO SAILING INSTRUCTIONS**
    2.1. Any change to the Sailing Instructions will be posted no less than two hours before the first Warning Signal on the day it will take effect except that any change in the racing schedule will be posted by 6:00pm on the day before it will take effect.
    2.2. Changes to a sailing instruction may be made on the water by displaying the "L" flag and attempting to hail competitors prior to their Warning Signal.

3. **COMMUNICATION**
    3.1. The official online notice board is located at https://regattanetwork.com/event/23205.
    3.2. The race office is located at the Race Management Center (RMC).
    3.3. On the water, the race committee intends to monitor and communicate with competitors on VHF channel 71, including courtesy broadcasts.
    3.4. [DP, NP] From the first warning signal until the end of the last race of the day, except in an emergency or to inform race committee that a boat is retiring before finishing, a boat shall not make voice or data transmissions and shall not receive voice or data communication that is not available to all boats.

4. **SIGNALS MADE ASHORE**

4.1. Signals made ashore will be displayed from the flagstaff at the RMC.

4.2. When flag AP is displayed ashore, '1 minute' is replaced with 'not less than 30 minutes' in Race Signals AP.

5. **SCHEDULE OF RACES**

Day	Date	Time	
Saturday	Oct 16, 2021	10:30am	Competitors Meeting at Clubhouse
Saturday	Oct 16, 2021	12:00pm	1st Warning Signal Additional races to immediately follow
Sunday	Oct 17, 2021	9:30am	1st Warning Signal Additional races to immediately follow
Sunday	Oct 17, 2021	12:30pm	No Warning Signal after this time

CLASS FLAGS

5.1. Class flags will be as follows:

	Classes	Class Flag
Division 1	Highlander	Highlander Class Flag

6. **COURSES**

6.1. The courses to be sailed are illustrated in Addendum 1 which shows the course designations and the number of legs. The distance from Mark 1 to Mark 1a will not be counted in determining the number of legs of the course. For the even-numbered WL courses, the distance from Mark 2p to Finish will not be counted in determining the number of legs of the course.

6.2. The course designation will be displayed on both sides of the race committee signal boat.

6.3. If a gate mark is not present, all boats shall leave the remaining mark to port.

7. **MARKS**

7.1. The starting mark will be the staff with an orange flag in a white buoy.

7.2. Marks 1, 2s and 2p will orange tetrahedrons.

7.3. Mark 1a will be a small green tetrahedron.

7.4. The finishing mark will be the staff with a blue flag in a white buoy.

7.5. New marks will be yellow tetrahedrons. If the course is changed again, the original marks will be used.

8. **SAFETY CHECK-IN**

[DP, NP] Each boat shall check in before its first warning signal each day. Competitors shall sail past the stern of the race committee signal boat on starboard tack and hail their sail number until acknowledged by the race committee.

9. **THE START**

9.1. Races will be started using RRS 26.

9.2. The starting line will be between the "Orange" flag on the race committee signal boat at the starboard end and the starting mark at the port end.

9.3. The starting signal for each race may be preceded by short repetitive sound signals to alert competitors that a starting sequence is about to begin.

9.4. If any part of a boat's hull is on the course side of the starting line at her starting signal and she is identified, the race committee will attempt to hail her sail number orally and via VHF radio. Failure to hail her number, failure of her to hear such hail, or the order in which boats are hailed will not be grounds for a redress request.

9.5. A boat that has not met the definition of *start* within 5 minutes after her warning signal will be scored DNS.

10. CHANGE OF THE NEXT LEG OF THE COURSE

10.1. To change the next leg of the course, the race committee will lay a new mark (or move the finishing line) and remove the original mark as soon as practicable. When in a subsequent change a new mark is replace, it will be replaced by an original mark.

10.2. If the windward mark is moved, the offset mark will not be replaced.

11. THE FINISH

11.1. The finish line will be between the "Blue" flag on a race committee boat and the finishing mark.

11.2. Boats that retire before finishing shall inform the race committee as soon as possible.

11.3. If the race committee finish boat displays Code Flag "A" with no sound signal while boats are finishing, it means 'No more racing today'.

12. TIME LIMITS

12.1. The Mark 1 Time Limit, Race Time Limit (see rule 35) and Finishing Window are shown in the table below.

Mark 1 Time Limit	Race Time Limit	Finishing Window
30 minutes	90 minutes	30 minutes

12.2. If no boat has passed the first mark within the Mark 1 Time Limit, the race will be abandoned.

12.3. If no boat has finished within the Race Time Limit, the race will be abandoned.

12.4. The Finishing Window is the time for boats to finish after the first boat sails the course and finishes. Boats in that class failing to finish within the Finishing Window, and not subsequently retiring, penalized or given redress, will be scored Time Limit Expired (TLE) without a hearing. A boat scored TLE shall be scored points for the finishing place one points more than the points scored by the last boat that finished within the Finishing Window.
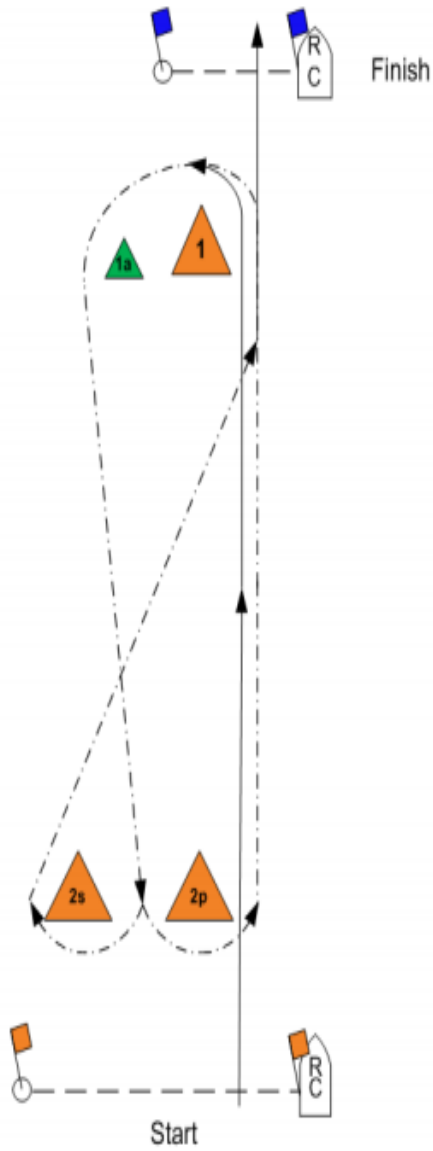
13. HEARING REQUESTS

13.1. Hearing Request Forms will be available at the (RMC).

13.2. The protest time limit is 30 minutes after the race committee signal boat docks. The race committee will blow a horn to signify the beginning of the protest period.

13.3. Notices will be posted no later than 30 minutes after the protest time limit to inform competitors of hearings in which they are parties or named as witnesses. Hearings will be held in the protest room at the RMC.

14. SAFETY REGULATIONS

[DP, NP] Each boat shall be equipped with all required safety gear and is subject to in inspection by the race committee.
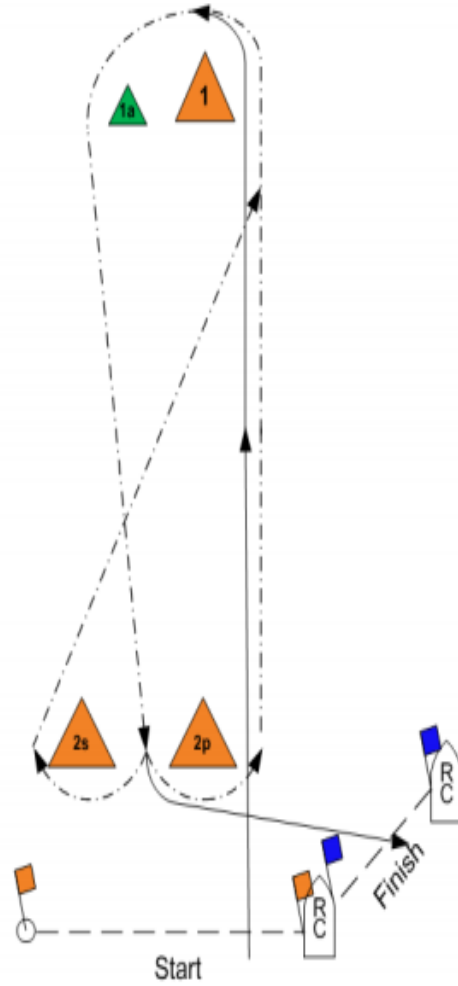
ADDENDUM 1
Course Diagrams are Approximate and Not to Scale

Windward Finish

Course 'WL3'   Start – 1 – 1a – 2 – Finish
Course 'WL5'   Start – 1 – 1a – 2 – 1 – 1a – 2 – Finish

Leeward Finish

Course 'WL2'   Start – 1 – 1a – 2 – Finish
Course 'WL4'   Start – 1 – 1a – 2 – 1 – 1a – 2 – Finish
Course "WL6": Start – 1 – 1a – 2 – 1 – 1a – 2 – 1 – 1a – 2 – Finish