



**HALLOWEEN REGATTA
KEELBOAT REGATTA
COMMODORE'S CUP**

SAILING INSTRUCTIONS – Drop Mark Course

The notation '[DP]' in a rule in the SI means that the penalty for a breach of that rule may, at the discretion of the protest committee, be less than disqualification.

1 RULES

- 1.1 The races will be governed by the rules as defined in *The Racing Rules of Sailing*, including Appendix V2, Penalty Taken After a Race.
- 1.2 US Sailing prescriptions to RRS 63.1 and 63.2 will not apply.

2 NOTICES TO COMPETITORS

- 2.1 Notices will be posted on the official notice board on the lower level on the western wall.
- 2.2 The race committee will use VHF channel 71 to communicate with boats on the water.

3 CHANGES TO SAILING INSTRUCTIONS

Any change to the sailing instructions will be posted prior to 0930 on the day it will take effect. When flag AP is displayed ashore, changes may be posted before flag AP is removed.

4 SIGNALS MADE ASHORE

- 4.1 Signals made ashore will be displayed from the flagpole located west of the clubhouse.
- 4.2 When flag AP is displayed ashore, '1 minute' is replaced with 'not less than 45 minutes' in race signal AP.

5 SCHEDULE OF RACES

Scheduled race dates are listed in the *DIYC Boat of the Year Notice of Race* and the NoR for the regatta.

6 COURSES

- 6.1 Courses are described in Attachment A.
- 6.2 Prior to the warning signal course identifier ("4" or "6") will be displayed. The approximate magnetic bearing and distance to the first mark will also be displayed.

7 MARKS

- 7.1 Marks 1 and 2 will be yellow tetrahedrons.
- 7.2 The starting mark will be a green tetrahedron.
- 7.3 Mark 1a and the finishing mark will be small orange balls.
- 7.4 New marks, as used in SI 9.2 and 10 will be orange tetrahedrons.

8 CLASS FLAGS, FIRST WARNING TIMES

<u>Event</u>	<u>Divisions</u>	<u>Class Flag</u>	<u>Warning</u>	<u>Comm Cup Sunday</u>
All Events	Spinnaker A	Red flag with "S"	1130	1100
All Events	Spinnaker B/C	Yellow flag with "C"	to follow	to follow

The race committee may combine all Divisions into a single start by displaying both class flags.

9 THE START

- 9.1 The starting line will be between a staff displaying an orange flag on a race committee vessel and the course side of the starting mark.
- 9.2 The race committee may signal a change of the first leg of the course by displaying flag C, with repetitive sound signals at the warning signal. Mark 1 will then be a new mark.
- 9.3 When an individual recall is signaled, the race committee will attempt to hail the sail numbers of the boats that are OCS. See also SI 16.2.
- 9.4 Boats may not start more than 10 minutes after their starting signal.
- 9.5 Divisions may be combined for starts.

10 CHANGE OF THE NEXT LEG OF THE COURSE

To change the next leg of the course, the race committee will lay a new mark (or move the finishing line) and remove the original mark as soon as practicable. When in a subsequent change a new mark is replaced, it will be replaced by an original mark.

11 THE FINISH

The finishing line will be between a staff displaying a blue flag on a race committee vessel and the course side of the finishing mark.

12 TIME LIMIT

- 12.1 The time limit for the first boat to sail the course and finish is 90 minutes.
- 12.2 Boats still racing more than 30 minutes after the first boat finishes will be scored DNF. This changes RRS 35, A4 and A5.
- 12.3 If one boat is still racing past the time they could correct over another boat the race committee may finish them in place in order to start another race.

13 SCORING AND PENALTY SYSTEM

- 13.1 Only the Scoring Penalty, RRS 44.3, and the optional RRS V2, will apply.
- 13.2 For all divisions a minimum of one race must be completed to constitute a regatta.
- 13.3 For all divisions, when 5 or more races have been completed, a boat's series score will be the total of her race scores excluding her worst score.

14 PROTESTS AND REQUESTS FOR REDRESS

- 14.1 Protest forms are available from the fleet captain's office.
- 14.2 The protest time limit will be 60 minutes after the race committee finish vessel docks.

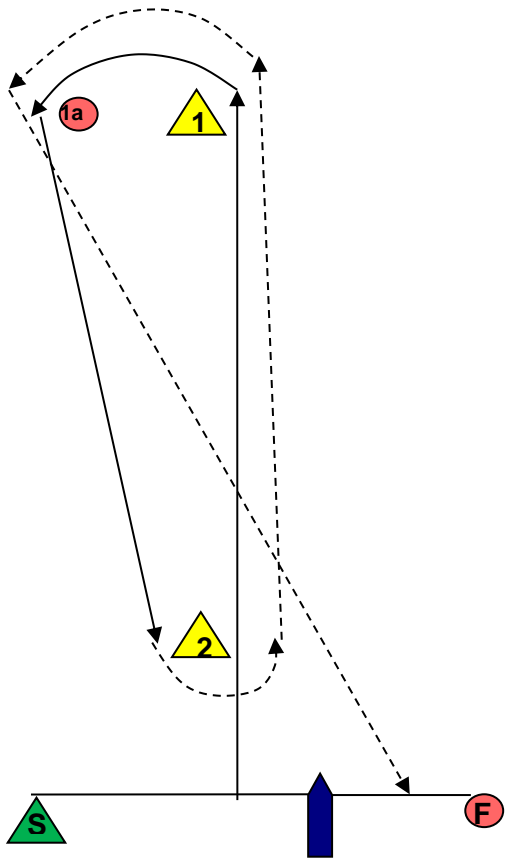
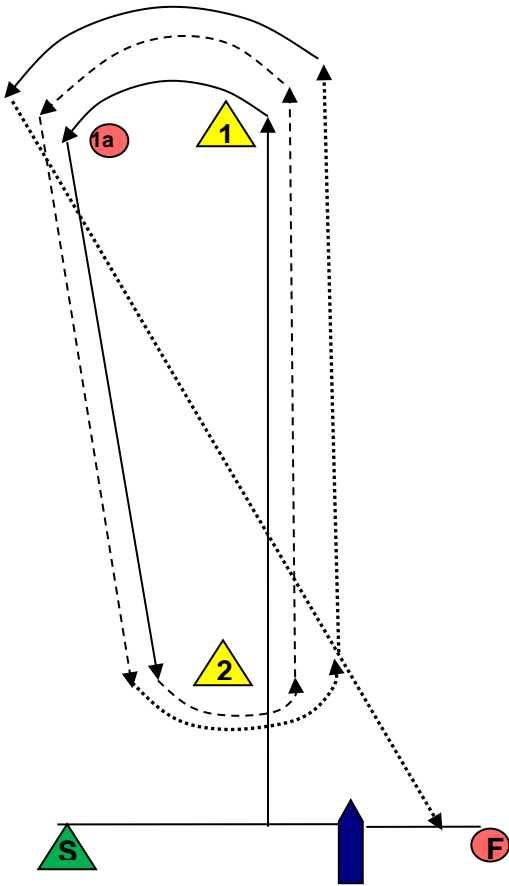
15 SAFETY

- 15.1 A boat that retires from the racing area shall notify the race committee as soon as possible. [DP]
- 15.2 The COLREGs always apply between boats racing and vessels not racing. A boat shall not obstruct a commercial vessel. [DP]

16 RADIO COMMUNICATIONS

- 16.1 Except in an emergency, a boat that is racing shall neither make nor receive voice or data transmissions not available to all boats. [DP]
- 16.2 Race committee broadcasts concerning its intention, the course to be sailed, starting times, course changes, recalls, etc. are a courtesy only. Failure of the race committee to make a broadcast, the timing of a broadcast, or the failure of a boat to hear a broadcast will not be considered an improper action or omission under RRS 62.1(a).

Attachment A – Drop Mark Courses

Course 4		Course 6
 <p>The diagram for Course 4 shows a race course starting at a green triangle 'S' on the left. A solid line leads to a yellow triangle '1' (port mark). From '1', a solid line leads to a yellow triangle '2' (port mark). From '2', a solid line leads to a red circle 'F' (finish) on the right. A dashed line shows an alternative route from '1' to '2' via a red circle '1a' (port mark) located above '1'. A blue arrow points to the start line between 'S' and 'F'.</p>		 <p>The diagram for Course 6 shows a race course starting at a green triangle 'S' on the left. A solid line leads to a yellow triangle '1' (port mark). From '1', a solid line leads to a yellow triangle '2' (port mark). From '2', a solid line leads to a red circle 'F' (finish) on the right. A dashed line shows an alternative route from '1' to '2' via a red circle '1a' (port mark) located above '1'. A blue arrow points to the start line between 'S' and 'F'.</p>
Start, 1 (port), 1a (port), 2 (port), 1(port), 1a (port), finish		Start, 1 (port), 1a (port), 2 (port), 1(port), 1a (port), 2 (port), 1 (port), 1a (port), finish