## **LMYRA Fall Series**

Lake Murray Yacht Racing Association Sept 13 – Dec 6, 2025

# Sailing Instructions

#### 1 Rules

1.1. The series is governed by the rules as defined in the Racing Rules of Sailing 2025-2028 (RRS), the Notice of Race (NOR), the LMYRA PHRF Handbook, and these Sailing Instructions (SIs).

## 2 Changes to Sailing Instructions

- 2.1. Any change in the SIs will be posted online on the Official Notice Board (Regatta Network) not less than 48 hours before it takes effect. A courtesy email will be sent to all registered competitors to notify them that a change has been made.
- 2.2. Oral changes to the SI may be made on the water from the Signal Vessel, audibly and/or on VHF Ch 66, after code flag "L" has been hoisted with one sound in accordance with RRS 90.2(c). Code flag "L" will be lowered when, in the opinion of the Race Committee (RC), all competitors have been hailed. Failure of a competitor to receive or understand the change will not be grounds for redress.

## 3 Communications with Competitors

- 3.1. Notices to competitors will be posted on the official notice board located at <a href="https://www.lmyra.net/regatta-network">https://www.lmyra.net/regatta-network</a>.
- 3.2. Time sensitive pre-race communications, such as if a scheduled race will be abandoned or postponed ashore because of predicted weather threats, will be posted on the Official Notice Board no later than 09:00 on the day of the race, and courtesy emails and text messages will be sent to registered competitors at their registered communication addresses.
- 3.3. On the water, the RC intends to monitor and communicate with competitors on VHF radio channel 66. Courtesy communications may include course designations, order of starts, starting time notifications or countdowns, postponements, abandonments, Individual Recalls, General Recalls, course changes, or changes to the SIs.
- 3.4. If code flag "L" has been hoisted with one sound, Race Committee intends to communicate audibly with competitors.
- 3.5. Notification of a course change by using appropriate signals at a rounding mark may be augmented by courtesy VHF communications. Failure of a competitor to receive a notification by radio will not be grounds for redress.
- 3.6. [DP] From the first warning signal until the end of the last race of the day, except in an emergency, a boat shall not make voice or data transmissions and shall not receive voice or data communications that are not available to all boats.

#### 4 Schedule of Races

4.1. Races are scheduled on the following dates:

13 Sept Race #1, Island
20 Sept Race #2, Island
04 Oct Races #3 & 4, Buoy
25 Oct Race #5, Island

08 Nov Race #6 & 7, Buoy 15 Nov Race #8, Island 06 Dec Race #9, Island

- 4.2. The scheduled time of the Warning Signal for the first race each day is 11:00. The RC may issue a gathering signal (multiple sounds) approximately one minute before the Warning Signal.
- 4.3. No Warning Signal will be made after 14:00.
- 4.4. The order of starts will be determined for each race by the RC.

## 5 Check In

5.1. Before the first race each day, each boat will sail past the stern of the Signal Vessel on starboard tack and check in by hailing their sail number, until acknowledged.

## 6 Class Flags

- 6.1. Non-spinnaker class flag is numeral pennant "1" (red circle on white background)
- 6.2. Spinnaker class flag is numeral pennant "3" (vertical red, white, and blue stripes)

## 7 Racing area

- 7.1. Island Races will start approximately 0.5 miles southwest of Goat Island.
- 7.2. Buoy Races will start approximately 1.5 miles southwest of Columbia Sailing Club.

#### 8 Courses and Marks

- 8.1. Courses will be marked by islands or buoys according to the following definitions and as illustrated in the map of Addendum A. Prior to the Warning Signal for each class, the course to be sailed by that class will be displayed on the stern of the Signal Vessel by a string of symbols that represent the order in which marks shall be rounded. The course may be different for each class. All marks shall be rounded to port unless otherwise indicated.
  - A = Orange tetrahedron buoy southwest of the large tower near the dam
  - **B** = Orange tetrahedron buoy approximately midway between Lands End and the dam
  - C = Counts Island (aka Wessinger Island) including all shoal markers
  - **D** = Doolittle Island (aka Lunch, Bomb, Bird) including all shoal markers
  - **E** = Orange tetrahedron buoy south of Susie Ebert Island (no racing around the island)
  - **F** = The finishing line (orange flag on RC vessel & a yellow buoy), crossing in the direction from the last mark
  - **G** = Gate: Sail through the start/finish line on the way to the next mark of the course
  - J = Jim Spence Islands, including all three islands and all shoal markers
  - **K** = Orange tetrahedron buoy west of Rocky Key
  - L = Orange tetrahedron buoy leeward of finishing line or leeward of the previous mark
  - **M** = Midway Islands, including both islands and all shoal markers
  - **R** = Orange tetrahedron buoy used as a reaching mark
  - **S** = Orange tetrahedron buoy north of Spence Key
  - W = Orange tetrahedron buoy directly upwind from the starting line
- 8.2. On Island Race days, Race Committee will target a sailing time of 2 to 2.5 hours on a course that includes at least one island as a rounding mark.
- 8.3. On Buoy Race days, Race Committee will target a sailing time of 50-60 minutes for each race, on a course configured as either windward/leeward or modified Olympic, with 1 or 2 laps.

#### 9 Course Restrictions

- 9.1. Boats shall not pass through the start/finish line except when starting or finishing, unless mark "G" has been designated as a mark of the course.
- 9.2. The line connecting Goat Island with the mainland, as shown on the course map, is an obstruction that shall not be crossed.

#### 10 The Start

- 10.1. Races will be started in accordance with RRS 26 with the Warning signal made 5 minutes before the starting signal.
- 10.2. The starting line is between the staff of an orange flag on the Signal Vessel at the starboard end, and the peak of a yellow tetrahedron at the port end.
- 10.3. Boats whose warning signal has not been made shall avoid the starting area during the starting sequence for other classes.
- 10.4. If any part of a boat's hull is on the course side of the starting line at her starting signal and she is identified, the RC will make the appropriate signals and may hail her sail number. Failure of RC to hail her number, failure of her to hear such a hail, or the order in which boats are hailed will not be grounds for redress. This changes RRS 62.1(a).
- 10.5. A boat that does not start within 10 minutes after her starting signal will be scored Did Not Start without a hearing. This changes RRS A5.1 and A5.2.

## 11 Change of the next leg of the course

- 11.1. To change the next leg of the course, the race committee will move an original mark or the finishing line to a new position and signal the change at the prior rounding mark according to RRS 33.
- 11.2. A course may be shortened to a rounding mark (an island or buoy) or to any point on the rhumb line to the next mark.
- 11.3. If the race is shortened to a point on the rhumb line, the course change will be signaled either: a) at the prior rounding mark by code flag C and a "-" to indicate a shortened leg, or b) by VHF channel 66.

## 12 The Finish

- 12.1. The finishing line is between the staff of an orange flag on the race committee vessel and the peak of the nearby yellow tetrahedron buoy.
- 12.2. If the course has been shortened, the finishing marks will be the staff of code flag S on an RC vessel, and either a nearby mark of the course or a yellow tetrahedron.
- 12.3. If a course is shortened to a rounding mark that is an island, the finish line will be between code flag S on the RC vessel and either a nearby inflatable tetrahedron buoy (yellow or orange) or a sighting mark at the closest point on the island.
- 13 Penalty Systems The One Turn and Two Turns penalty system of RRS 44 applies.

#### 14 Time Limits

- 14.1. The Race Time Limit is the time limit for the first boat to sail the course. The Finishing Window is the time for boats to finish after the first boat sails the course and finishes.
- 14.2. For buoy races, the Race Time Limit is 90 minutes and the Finishing Window is 30 minutes.
- 14.3. For island races, the Race Time Limit is 180 minutes and the Finishing Window is 60 minutes.
- 14.4. Boats failing to finish within the Finishing Window, and not subsequently retiring, penalized or given redress, will be scored Time Limit Expired (TLE) without a hearing. A

boat scored TLE shall be scored points for the finishing place one more than the points scored by the last boat that finished within the Finishing Window. This changes RRS 35, A5.1, and A5.2.

## 15 Protests and Hearing Requests

- 15.1. If possible, immediately after finishing, verbally report to the Race Committee your intent to file a protest, giving your sail number and the sail number(s) of boat(s) you are protesting. Failure to notify RC will not invalidate your protest.
- 15.2. The time limit to file a written protest by email to the Protest Committee Chair is 23:59 on the Monday following the race.
- 15.3. Hearing request forms are available on the Official Notice Board (see SI 3.1).
- 15.4. Following receipt of a Hearing Request, the protest committee will send notices by email no later than 23:59 on Wednesday to inform competitors of hearings in which they are parties.

#### 16 Scoring

16.1. The number of races to be counted in the season score is defined in the NOR and summarized here.

| Races Sailed | Number of excluded | Races Counted |
|--------------|--------------------|---------------|
|              | worst scores       |               |
| 1            | 0                  | 1             |
| 2            | 0                  | 2             |
| 3            | 0                  | 3             |
| 4            | 1                  | 3             |
| 5            | 1                  | 4             |
| 6            | 2                  | 4             |
| 7            | 2                  | 5             |
| 8            | 3                  | 5             |
| 9            | 3                  | 6             |

16.2. For each race completed on the day that a boat's crew serves on Race Committee, that boat will be awarded points equal to the series average of their non-excluded race scores computed to the nearest tenth of a point. NOTE: This average can only be computed after all races have been scored. During the series, a temporary placeholder score will be displayed as "RC/1.5". At the end of the series, this temporary score will be replaced with the boat's average of non-excluded scores.

#### 17 Sportsmanship

17.1. LMYRA competitors are expected to uphold the highest standards of the Corinthian spirit and fair play.

#### 18 Equipment

- 18.1. No more than one headsail may be used at a time, except for boats rated as cutter rigs. Staysails in the foretriangle are considered headsails. Spinnakers are not headsails.
- 18.2. When in use, whisker poles shall be affixed to, or otherwise in contact with, the mast.

## 19 Safety

19.1. The safety of a boat is the sole and inescapable responsibility of the skipper who must decide whether to start or continue racing.

- 19.2. Boats shall comply with all applicable laws regarding required safety equipment including, but not limited to wearable, approved life jackets (PFD) for each person on board and a throwable floatation device that is accessible for immediate use.
- 19.3. Each boat shall have a working motor and enough fuel/energy to return to harbor.
- 19.4. Each boat shall have and use a VHF marine band radio tuned to the race committee communication channel while racing. Competitors are encouraged to also monitor channel 16.
- 19.5. A boat that retires from a race shall notify the race committee at the first reasonable opportunity. If possible, immediately notify race committee using VHF Ch 66.

## 20 Revision Record

| Ver 1.0 | Sept 6, 2025 | Original issue |
|---------|--------------|----------------|
|         |              |                |
|         |              |                |
|         |              |                |

