55th NC Governor's Cup

Henderson Point, Kerr Lake, NC June 16-17, 2012 SAILING INSTRUCTIONS

1 RULES

- 1.1 The regatta will be governed by the rules as defined in the Racing Rules of Sailing 2009-2012.
- 1.2 The prescriptions to RRS 60, 63.2 and 63.4 are deleted
- 1.3 Any conflict between the NOR and the SIs shall be determined by the sailing instructions. This changes RRS63.7

2 ENTRIES

- 2.1 Boats will be eligible to race after completing registration with the Organizing Authority.
- 2.2 Classes will be determined by the close of registration.

3 NOTICES TO COMPETITORS

3.1 Notices to competitors will be posted on the Official Notice Board located at the Glass House.

4 CHANGES TO SAILING INSTRUCTIONS

- 4.1 Changes to the sailing instructions applying to Saturday will be announced at the competitors' meeting and subsequently posted on the Official Notice Board and shall be posted no later than 60 minutes prior to the first warning of the day.
- 4.2 Changes applying to Sunday will be posted by 0900 Sunday, except for changes to the schedule which will be posted by 1800 on Saturday.
- 4.3 Oral changes to the Sailing Instructions may be made on the water by raising Race Signal L and notification of the change will be given to, and acknowledgement received from, each boat.

5 SIGNALS MADE ASHORE

- 5.1 Signals made ashore will be displayed from the flagpole at the Glass House.
- 5.2 When AP is displayed ashore, the warning signal will be made not less than 30 minutes after AP is lowered. This modifies RRS race signal "AP".

6 SCHEDULE

- 5.1 The competitors' meeting will be held Saturday at 1100 at the Glass House.
- 6.2 Five races are scheduled for the Governor's Cup as follows:

Saturday 1st Warning Race #1 1230

Subsequent class warnings and races to follow

Sunday Warning 1st race on Sunday 1000

Subsequent class warnings and races to follow

- 6.3 On Sunday, warning signal for a series of class starts will not be made after 1230.
- 6.4 One race is required to constitute a regatta

7 CLASS FLAGS

7.1 Class flags are assigned as follows:

Flying Scot	Numeral Pennant 1 (White/Red Ball) or Red Flag with white Flying Scot Logo
Tanzer 16	Numeral Pennant 2 (Blue/White Ball) or flag with Tanzer logo
Open Monohull	Numeral Pennant 3 (Red/White/Blue)
Isotope	Numeral Pennant 4 (Red with white cross) or Yellow or white flag bearing the Isotope emblem
Jet-14	Numeral Pennant 5 (Yellow/Blue) or flag with Jet logo
Thistle	Numeral Pennant 6 (Blue/White) or Purple/Green bearing the Thistle emblem
Buccaneer	Numeral Pennant 7 (Yellow/Red) or Yellow or White flag bearing the Buccaneer emblem

- 7.2 The actual order is at the discretion of the PRO on the water and class starts may be combined.
- 7.3 Other class flags will be posted by and announced at the competitors' meeting.

8 RACING AREA

8.1 The racing area is off Henderson Point, Kerr Lake.

9 COURSES

- 9.1 <u>MWL</u> modified windward-leeward course [start-1-1B-3-finish]. If a number is displayed, that number indicates the total number of laps.
- 9.2 O Olympic [start-1-2-3-1-3-finish].
- 9.3 <u>WL</u> windward-leeward course [start-1-1B-3-finish]. If a number is displayed, that number indicates the total number of laps.
- 9.4 See Course Diagrams for courses, course designations, the marks in order, and the rounding direction of each mark.
- 9.5 The course to be sailed will be displayed from the stern of the signal boat.

10 MARKS

- 10.1 Dinghy Course
 - 10.1.1 Mark 1, Mark 2 and Mark 3A (monohull leeward mark) are orange cylinders.
 - 10.1.2 The Windward Offset, Mark 1B, is a small yellow mark (Tetrahedron or sphere)
 - 10.1.3 Starting Mark is an orange tomato.
 - 10.1.4 Finish Mark is an orange tomato.
 - 10.1.5 The Catamaran leeward mark, Mark 3B is a yellow tomato.

11 CHECK-IN

11.1 Prior to the first warning signal for its class for each day, a boat shall sail by the stern of the signal boat on starboard tack, hail their sail number to check-in, and receive an acknowledgment from Race Committee.

Only Race Committee can protest a boat for failure to check in. This changes Rule 60.1.

12 THE START

- 12.1 The starting line will be between a staff bearing an orange flag on the signal boat and the starting mark.
- 12.2 As a courtesy to competitors, a warning signal may be preceded by short repetitive sounds.
- 12.3 A boat that does not start within 4 minutes of her starting signal will be scored DNS without a hearing. This changes rules 63.1, A4.1 and A5, RRS 35.

13 THE FINISH

13.1 The finishing line will be between a staff bearing an orange flag on an RC boat and the finishing mark.

14 TIME LIMIT

- 14.1 If no boat in a given class has rounded the windward mark 30 minutes after starting, that class's race is abandoned.
- 14.2 The time limit is 120 minutes for the first boat of a given class to sail the course in accordance with rule 28.1 and finish.
- 14.3 Boats finishing more than 30 minutes after the first boat that sails the course finishes or any boats that are unduly delaying the start of the next race will be scored "Time Limit Expired" (TLE) and will be scored one point more than the last boat to finish without a hearing. This changes rules 35, 63.1, A4., A4.2, A5 and A11.

15 PROTESTS

- 15.1 Protest forms will be available at the notice board.
- 15.2 Protests and request for redress shall be delivered to the Jury Representative within 30 minutes after the race committee boat returns to the harbor and sounds a horn. This changes rules 61.3 and 62.2.
- 15.3 The protest time limit, a list of protests received, and hearing location will be posted on the notice board.
- 15.4 Hearings will be held as soon as possible after racing each day.
- 15.5 On the last day of the regatta, a request for reopening a hearing shall be delivered within the protest time limit if the party requesting the reopening was informed of the decision on the previous day' or no later than 30 minutes after the party requesting reopening was informed of the decision. This changes RRS 66 and 62.2.

16 PENALTY SYSTEM

16.1 For Multihull dinghies, rule 44.2 is changed so that two-turns is replaced by one-turn.

17 SCORING & TROPHIES

- 17.1 No scores will be excluded.
- 17.2 Rule A8.2, first sentence, is modified to read "....in the last race in which they both competed."
- 17.3 Open Monohull and Open Multihull will be scored using the Portsmouth Handicap. Other classes will be scored boat-for-boat.
- 17.4 Trophies will be awarded as follows: (1-3 boats) 1 trophy, (4-7 boats) 2 trophies, (8-11) 3 trophies, (12-15) 4 trophies, (16 or more) 5 trophies.
- 17.5 The **NC Governor's Cup** is a perpetual trophy engraved with the name of the skipper having the best average score in their one-design class based on a high-point system. A keeper trophy will be presented to the winning skipper.
 - 17.5.1 A skipper receives one point for each boat he beats that finishes or is scored DNS, RET, DSQ, DNF, OCS, or RC (awarded to current Full CSC members serving on race committee who skippers a boat in that fleet).

18 DISCLAIMER OF LIABILITY

18.1 Competitors participate in the series regatta at their own risk. See rule 4, Decision to Race. The organizing authority will not accept any liability for material damage or personal injury or death sustained in conjunction with or prior to, during, or after the regatta.

19 COURSE DIAGRAMS

